# LOCATION OF BURST AND REPEATED BURST ERROR IN SINGLE AND ADJACENT SUB-BLOCKS 

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#### Abstract

The paper gives necessary and sufficient conditions for the existence of linear codes capable of identifying burst/repeated burst errors whether it is confined to one sub-block or spread over two adjacent sub-blocks. Examples of such codes are also provided. We also provide two methods one using tensor product and other using cyclic code to construct such codes. Finally, comparisons on the number of check digits of such codes with the corresponding error detecting and correcting codes are also provided.


Keywords: Syndromes, Bounds, Bursts, Repeated bursts, Error locating codes.
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## 1. Introduction

To improve the efficiency of the communication channel, it is very important to know the nature of the channel. Once it is known that a particular type of error occurs in a channel, codes are constructed accordingly. In view of this, the codes that deal with only burst error and repeated burst are studied in $[1,5,6]$. It is observed by Berardi, Dass and Verma that in busy communication channels, burst errors repeat themselves and they called the errors as "2-repeated burst error" in [1]. Further, they observed in [5] that burst error repeat more than two times in more busy communication channels and they considered " $m$-repeated burst error". Such type of errors are found in channels like lutamate-injured networks, glutamate-injured networks [12].

Definition 1.1. [6] A burst of length $b$ is an n-tuple whose only nonzero components are confined to some $b$ successive positions, the first and the last of which is nonzero.

Definition 1.2. [5] An m-repeated burst of length $b$ is an $n$-tuple whose only nonzero components are confined to $m$ distinct $b$ successive positions, the first and the last component of each being nonzero.

[^0]In $[3,4]$, the authors obtain necessary and sufficient conditions for the existence of burst and repeated burst error locating codes. This concept of error locating (EL) codes was introduced by Wolf and Elspas [13]. In [3, 4], the authors consider the situation when error is confined to one sub-block only. This work was done keeping in view of channels where the error or fault occurring in one sub-block (like error in data of RAM chips) does not affect its adjacent sub-block [7]. But in case of data recorded on a continuous surface (medium), the error may not confined to one sub-block, it may affect two adjacent sub-blocks (written as 2-adjacent sub-blocks) also. This motivates us to work on burst/repeated burst error which may spread over to adjacent sub-blocks. This type of errors falls in the category of B1 type errors [8] with the restriction that the burst/repeated error occurs within 2 consecutive sub-blocks.

Consider an $(n=f t, k)$ linear code over $G F(q)$, subdivided into $f$ sub-blocks, each of length $t$ and $H$ its parity check matrix. Let $E_{b}\left(E_{m, b}\right)$ be the set of all burst ( $m$-repeated burst) errors of length at most $b$ which may spread over to its adjacent sub-block $(b \leq t)$. In order to locate such errors, the following three conditions need to be satisfied.
(i) $e H^{T} \neq 0 \quad \forall e \in E_{b}\left(E_{m, b}\right)$.
(ii) $e_{i} H^{T} \neq e_{j} H^{T} \forall e_{i}, e_{j} \in E_{b}\left(E_{m, b}\right)$ such that $e_{i}$ and $e_{j}$ represent the errors occurring in two distinct single sub-blocks.
(iii) $e_{i}^{\prime} H^{T} \neq e_{j}^{\prime} H^{T} \forall e_{i}^{\prime}, e_{j}^{\prime} \in E_{b}\left(E_{m, b}\right)$ such that $e_{i}^{\prime}$ represents the error spearding over any 2 -adjacent sub-blocks and $e_{j}^{\prime}$ repesents the error spreading over in any other 2 -adjacent sub-blocks or confined to any one single sub-block.
We denote such an ( $n=f t, k$ ) linear code over $G F(q)$ that detects and locates any error from the set $E_{b}$ by a $q$-ary $(n=f t, k) E_{b} L$-code and from the set $E_{m, b}$ by a $q$-ary ( $n=f t, k) E_{m, b} L$-code.

Rest of the paper is organized as follows. In Section 2, we obtain necessary and sufficient conditions for a $q$-ary $(n=f t, k) E_{b} L$-code followed by an example. Two methods, one using tensor product and the other using cyclic code, to construct such codes are also given. In Section 3, we obtain similar conditions for a $q$-ary $(n=f t, k) E_{m, b} L$-code, followed by an example and the analogous two methods. Section 4 gives some comparisons of check digits of these codes with the corresponding error detecting and correcting codes.

## 2. Location of burst Error in adjacent sub-blocks

In this section, we derive necessary and sufficient conditions needed to exist a $q$-ary $(n=f t, k) E_{b} L$-code. The following is the necessary condition.

Theorem 2.1. A q-ary $(n=f t, k) E_{b} L$-code satisfies

$$
\begin{equation*}
q^{n-k} \geq 1+f\left(q^{b}-1\right)+(f-1)\lfloor b / 2\rfloor(q-1) \tag{1}
\end{equation*}
$$

Proof. According to the conditions (i) and (ii), there are $1+f\left(q^{b}-1\right)$ distinct syndromes, including the zero syndrome (refer Theorem 1, [3]).

In order to satisfy the condition (iii), let $X$ be the set of $n$-tuples such that in one 2-adjacent sub-blocks, the $(t-i+1)^{t h}$ position of the first sub-block and $i^{t h}$ position of the second sub-block, where $i=1,2, \ldots,\lfloor b / 2\rfloor$, are both occuppied by same non-zero component out of the $q-1$ nonzero components. The elements of $X$ will be in different cosets due to condition (iii). The number of elements of $X$ is $\lfloor b / 2\rfloor(q-1)$ and so, the total number of distinct syndromes satisfying conditions $(i)-(i i i)$ is $1+f\left(q^{b}-1\right)+(f-$ $1)\lfloor b / 2\rfloor(q-1)$. The result follows as the maximum number distinct syndromes is $q^{n-k}$.

Now, we give the sufficient condition for existence of a $q$-ary $(n=f t, k) E_{b} L$-code.

Theorem 2.2. The existence of a q-ary $(n=f t, k) E_{b} L$-code can be ensured provided

$$
\begin{equation*}
q^{n-k}>q^{b-1}\left[1+(f-1) q^{b-1}(q-1) t\right] \tag{2}
\end{equation*}
$$

Proof. For the existence of the required code, we follow the same technique used in the proof of Theorem 4.7 of [10] (also refer Sacks [11], Theorem 2, Dass [3]) by constructing suitably the parity check matrix $H_{(n-k) \times n}$ of the required code.

Let the first $f-1$ sub-blocks of $H_{(n-k) \times n}$ and the first $\rho-1$ columns of the $f^{t h}$ sub-block are suitably added satisfying the conditions $(i)-(i i i)$. Then, to add the $\rho^{t h}$ column $h_{\rho}$ of the $f^{t h}$ sub-block to $H$ satisfying the conditions $(i)-(i i i)$, we proceed as follows.

The total number of linear combinations satisfying conditions $(i)-(i i)$ that $h_{\rho}$ should not be equal to, and this number is (by Theroem 2, [3])

$$
q^{b-1}+(f-1) q^{b-1}\left[q^{b-1}((q-1)(t-b+1)+1)-1\right]
$$

Now according to condition (iii), we can add the column $h_{\rho}$ of $f^{t h}$ sub-block provided

$$
\begin{equation*}
h_{\rho} \neq\left(\alpha_{1} h_{\rho-1}+\alpha_{2} h_{\rho-2}+\cdots+\alpha_{b-1} h_{\rho-(b-1)}\right)+\left(\beta_{1} h_{i}+\beta_{2} h_{i+1}+\cdots+\beta_{b} h_{i+(p-1)}\right) \tag{3}
\end{equation*}
$$

where $\alpha_{i}, \beta_{i} \in G F(q), 2 \leq p \leq b$ and $\beta_{i}$ 's are such that the first and the last of the $p$ consecutive columns $h_{i}$ 's lie in both sub-blocks in any 2 -adjacent sub-blocks.

In the expression (3), $\alpha_{i}$ 's can be chosen by $q^{b-1}$ ways and $\beta_{i}$ 's can be chosen by $\sum_{p=2}^{b}(p-1) q^{p-2}(q-1)^{2}=b q^{b-1}(q-1)-q^{b}+1$. Therefore the total number of linear combinations, according to the condition (iii), is given by $q^{b-1}(f-1)\left[b q^{b-1}(q-1)-q^{b}+1\right]$. Therefore, by conditions $(i)-(i i i)$, addition of the column $h_{\rho}$ is possible provided
$q^{n-k}>q^{b-1}+q^{b-1}(f-1)\left[q^{b-1}((q-1)(t-b+1)+1)-1\right]+q^{b-1}(f-1)\left[b q^{b-1}(q-1)-q^{b}+1\right]$.
On simplification, we get the sufficient condition (2).
Example 2.1. The following is a parity check matrix of a 2-ary $(20,12) E_{3} L$-code, where $t=5, b=3, f=4, q=2$.

$$
H=\left[\begin{array}{llllllllllllllllllll}
1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 1 \\
0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0
\end{array}\right]
$$

Now, we give two methods, one using tensor product $(\otimes)$ and another using cyclic code, to construct our $E_{b} L$-code. The first one, being similar as in [14], is without proof.

Theorem 2.3. Let $H$ be a parity check matrix of an $\left(n_{1}=m t, k\right)$ linear code that detects burst errors of length at most $b$ within a sub-block of length $t$ and $P$ be a parity check matrix of an $\left(n_{2}=m s, \rho\right)$ linear code that corrects any burst of length at most 2 . Then, the $\left(n_{1} n_{2}, k \rho\right)$ code obtained from the parity check matrix $P \otimes H$ is an $E_{b} L$-code.

Theorem 2.4. If $C(n, k)$ is a cyclic code with the irreducible polynomial $g(x)$ as the generator polynomial, the order of roots of $g(x)$ is $p$ and if the code $C$ corrects all bursts of length at most $b$, then there exists an $E_{b} L$-code of length $n=p(p+4)$.

Proof. Let $\alpha$ be a root of $g(x)$. Then, the cyclic code $C$, generated by $g(x)$, is the null space of the check matrix $A=\left[\begin{array}{lllll}1 & \alpha & \alpha^{2} & \ldots & \alpha^{p-1}\end{array}\right]$, where each entry $\alpha^{i}$ is to be regarded as a binary $(n-k)$-tuple. Then, the matrix $A$ is of size $n-k$ by $p$. Consider the matrix $H$

$$
H=\left[\begin{array}{cccccccccccc}
A & 0 & 0 & 0 & A & A & 0 & A & 0 & A & \ldots & X \\
0 & A & 0 & 0 & A & \alpha A & 0 & \alpha^{3} A & 0 & \alpha^{5} A & \cdots & Y \\
0 & 0 & A & 0 & A & 0 & A & 0 & A & 0 & \cdots & Z \\
0 & 0 & 0 & A & A & 0 & \alpha^{2} A & 0 & \alpha^{4} A & 0 & \cdots & W
\end{array}\right]
$$

where $\left[\begin{array}{c}X \\ Y \\ Z \\ W\end{array}\right]=\left[\begin{array}{c}A \\ \alpha^{p-1} A \\ 0 \\ 0\end{array}\right]$, when $p$ is even and $\left[\begin{array}{c}X \\ Y \\ Z \\ W\end{array}\right]=\left[\begin{array}{c}0 \\ 0 \\ A \\ \alpha^{p-1} A\end{array}\right]$, when $p$ is odd. We can verify that the columns of $H$ satisfy the conditions $(i)-(i i i)$. Therefore, the code obtained from the parity check matrix $H$ is an $E_{b} L$-code and its length is $p(p+4)$.

## 3. Location of repeated burst error in adjacent sub-blocks

In this section, we derive necessary and sufficient conditions required for existence of such a $q$-ary $(n=f t, k) E_{m, b} L$-code.
Theorem 3.1. A q-ary $(n=f t, k) E_{m, b} L$-code satisfies

$$
\begin{equation*}
q^{n-k} \geq 1+f\left(q^{m b}-1\right)+(f-1)\lfloor(m b) / 2\rfloor(q-1) . \tag{4}
\end{equation*}
$$

Proof. By Theorem 2.1 [4], the number of distinct syndromes (including the zero syndrome) satisfying the condtions $(i v)-(v)$ is $1+f\left(q^{m b}-1\right)$. For the condition $(v i)$ to be satisfied, let $X$ be a set of the collection of all $n$-tuples in which the $(t-i+1)^{t h}$ position of the first sub-block and $i^{\text {th }}$ position of the second sub-block of any one 2 -adjacent sub-blocks are same nonzero component, where $i=1,2, \ldots,\lfloor(m b) / 2\rfloor$. The syndomes of elements of $X$ have to be distinct among themselves and from syndromes computed following conditions $(i v)-(v)$. So, the total number of distinct syndromes satisfying conditions $(i v)-(v i)$ is $1+f\left(q^{m b}-1\right)+(f-1)\lfloor(m b) / 2\rfloor(q-1)$. The proof is complete.
Corollary 3.1. A q-ary $(n=f t, k) E_{2, b} L$-code satisfies

$$
q^{n-k} \geq 1+f\left(q^{2 b}-1\right)+(f-1) b(q-1) .
$$

Remark 3.1. For $m=1$, Theorem 3.1 coincides with Theorem 2.1.
Theorem 3.2. The existence of a q-ary $(n=f t, k) E_{m, b} L$-code $(t>m b)$ is ensured if

$$
\begin{align*}
& q^{n-k}>q^{m(b-1)}\left[\binom{t-m b+(m-1)}{m-1}(q-1)^{m-1}+\sum_{i=0}^{m-2}\binom{t-m b+i}{i}(q-1)^{i} q^{m-2-i}\right] \times \\
& {\left[1+\left\{(f-2)\binom{2 t-m b+m}{m}-(f-2)\binom{t-m b+m}{m}+\binom{2 t-1-m b+m}{m}\right.\right.} \\
&\left.-\binom{t-1-m b+m}{m}\right\}(q-1)^{m} q^{m(b-1)}+\sum_{i=0}^{m-1}\left\{(f-2)\binom{2 t-m b+i}{i}\right. \\
&\left.\left.-(f-2)\binom{t-m b+i}{i}+\binom{2 t-1-m b+i}{i}-\binom{t-1-m b+i}{i}\right\}(q-1)^{i} q^{m b-1-i}\right] . \tag{5}
\end{align*}
$$

Proof. For proof, we follow the same procedure as of Theorem 2.2. Suppose the first $f-1$ sub-blocks of $H_{(n-k) \times n}$ and the first $\rho-1$ columns of the $f^{\text {th }}$ sub-block have been suitably added. The $\rho^{t h}$ column $h_{\rho}$ of the $f^{t h}$ sub-block can be added to $H$ provided the conditions $(i v)-(v i)$ are satisfied.

The number of the linear combinations satisfying the conditions $(i v)-(v)$ that $h_{\rho}$ should not be equal to, is (refer Theorem 2.3, [4])

$$
\begin{align*}
& {\left[\binom{\rho-m b+(m-1)}{m-1}(q-1)^{m-1} q^{m(b-1)}+\sum_{i=0}^{m-2}\binom{\rho-m b+i}{i}(q-1)^{i} q^{m b-2-i}\right][1+(f-1) \times} \\
& \left.\left[\binom{t-m b+m}{m}(q-1)^{m} q^{m(b-1)}+\sum_{i=0}^{m-1}\binom{t-m b+i}{i}(q-1)^{i} q^{m b-1-i}-1\right]\right] . \tag{6}
\end{align*}
$$

For condition (vi), the column $h_{\rho}$ of $f^{t h}$ sub-block can be added provided it is not be a linear combination of
(A) immediately preceding at most $b-1$ columns, together with linear combinations of at most $b$ consecutive columns out of the first $\rho-b$ columns of the $f^{t h}$ sub-block, and together with
(B) linear combinations of any $m$ sets of at most $b$ consecutive columns which are spread over any 2 -adjacent sub-blocks previously chosen.
The number of linear combinations in $(A)$ and $(B)$ is

$$
\begin{align*}
& {\left[\binom{\rho-m b+(m-1)}{m-1}(q-1)^{m-1} q^{m(b-1)}+\sum_{i=0}^{m-2}\binom{\rho-m b+i}{i}(q-1)^{i} q^{m b-2-i}\right] \times} \\
& {\left[1+\left\{\binom{t+\rho-1-m b+m}{m}-\binom{t-m b+m}{m}-\binom{\rho-1-m b+m}{m}\right\}(q-1)^{m} q^{m(b-1)}\right.} \\
& +\sum_{i=0}^{m-1}\left\{\binom{t+\rho-1-m b+i}{i}-\binom{t-m b+i}{i}-\binom{\rho-1-m b+i}{i}\right\}(q-1)^{i} q^{m b-1-i} \\
& +(f-2)+(f-2)\left[\left\{\binom{2 t-m b+m}{m}-2\binom{t-m b+m}{m}\right\}(q-1)^{m} q^{m(b-1)}\right. \\
& \left.\left.+\sum_{i=0}^{m-1}\left\{\binom{2 t-m b+i}{i}-2\binom{t-m b+i}{i}\right\}(q-1)^{i} q^{m b-1-i}\right]\right] . \tag{7}
\end{align*}
$$

Therefore, the column $h_{\rho}$ can be added to $H$ provided

$$
\begin{equation*}
q^{n-k}>\text { Expr.(6) }+ \text { Expr.(7). } \tag{8}
\end{equation*}
$$

On replacing $\rho$ by $t$, (8) reduces to the required result.
Corollary 3.2. The existence of a $q$-ary $(n=f t, k) E_{2, b} L$-code $(t>2 b)$ is ensured provided

$$
\begin{aligned}
& q^{n-k}>q^{2(b-1)}[(t-2 b+1)(q-1)+1]\left[1+\left\{(f-2)\left(\frac{(t-2 b+2)(3 t-2 b+1)}{2}\right)\right.\right. \\
&\left.\left.+\frac{(t-2 b+1)(3 t-2 b)}{2}\right\}(q-1)^{2} q^{2(b-1)}+(f-1) t(q-1) q^{2(b-1)}\right] .
\end{aligned}
$$

Remark 3.2. For $m=1$, Theorem 3.2 coincides with Theorem 2.2.
Now, we give an example of an $E_{m, b} L$-code and the extension of Theorem 2.3 and Theorem 2.4 for $m$-repeated burst errors.

Example 3.1. The following matrix is a parity check matrix of a 2-ary $(n=20,7) E_{2, b} L$ code, where $t=5, b=2, f=4, q=2$.

$$
H=\left[\begin{array}{llllllllllllllllllll}
1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 1 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 1
\end{array}\right]
$$

Theorem 3.3. Let $H$ be a parity check matrix of an $\left(n_{1}=m t, k\right)$ linear code that detects $m$-repeated burst errors of length at most $b$ within a sub-block of length $t$ and $P$ be a parity check matrix of an $\left(n_{2}=m s, \rho\right)$ linear code that corrects any burst of length at most 2. Then, the $\left(n_{1} n_{2}, k \rho\right)$ code obtained from parity check matrix $P \otimes H$ is an $E_{m, b} L$-code.

Theorem 3.4. If $C(n, k)$ is a cyclic code with the irreducible polynomial $g(x)$ as the generator polynomial, the order of roots of $g(x)$ is $p$ and if the code $C$ corrects all $m$ repeated bursts of length at most $b$, then there exists an $E_{m, b} L$-code of length $n=p(p+4)$.

## 4. Comparison of necessary and sufficient number of check digits

In this section, we compare the necessary and sufficient number of check digits needed for the codes of this paper with the burst error detecting and correcting code ( $[10,1,5]$ ).

First, we give comparision among the neccessary sufficient number of check digits needed for a $E_{b} L$-code (Theorem 2.1-2.2) with burst error detecting and correcting codes (Theorem 4.13 and Theorem 4.16; and Theorem 4.14 and Theorem 4.17 of [10]). The following Table 1-2 and Figure 1-2 show that number of check digits of a $E_{b} L$-code lies in between burst error detecting and correcting code.


Table 1

Figure 1

Comparison on sufficient check digits for codes detecting, correcting burst errors with our $E_{b} L$-codes for $q=2$

| $f$ | $t$ | $b$ | $n$ | $n-k$ <br> Codes in <br> Theorem 4.14 [10] | $n-k$ <br> Our codes in <br> Theorem 2.2 | $n-k$ <br> Theorem in $4.17[10]$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 5 | 9 | 2 | 45 | 2 | 8 | 8 |
| 6 | 9 | 2 | 54 | 2 | 8 | 8 |
| 7 | 9 | 2 | 63 | 2 | 8 | 8 |
| 8 | 9 | 2 | 72 | 2 | 8 | 9 |
| 9 | 9 | 2 | 81 | 2 | 9 | 9 |
| 10 | 9 | 2 | 90 | 2 | 9 | 9 |
| 11 | 9 | 2 | 99 | 2 | 9 | 9 |
| 12 | 9 | 2 | 108 | 2 | 9 | 9 |
| 13 | 9 | 2 | 117 | 2 | 9 | 9 |
| 14 | 9 | 2 | 126 | 2 | 9 | 9 |
| 15 | 9 | 2 | 135 | 2 | 9 | 10 |

Table 2


Figure 2

Now, we give the comparisons among the necessary and sufficient number of check digits required for a $q$-ary $E_{2, b} L$-code (Theorem $3.1-3.2$ ) with that of 2-repeated burst error detecting and correcting codes (Theorem 2.1-2.2 of [1]; Theorem 2.1-2.2 of [5]). The following tables and figures show that the number of check digits for our codes lies between repeated burst error detecting and correcting codes.


Figure 3


Figure 4

## 5. Conclusions

In this paper, we present linear codes that are capable of locating burst/repeated burst errors occurring beyond single sub-block. These codes have the capability of locating burst/repeated burst errors which are spread over two adjacent sub-blocks. We can also extend this work for other types of errors like CT-burst error [2], cyclic burst error [9], low density burst error [15] etc.

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